

## RAYSA END-OF-SEASON TOURNAMENT GAME RULES

### All Age Groups

Game duration: 20 minutes, two 10 minute halves and a 3-minute halftime

- Continuous running clock
- Games start and end with the sound of the airhorn, ready or not. The referees will control halftime. Teams must be ready on time.

### U6 and U8

- Normal game play

## **Tournament First round - Round Robin format**

- 3 points shall be awarded for a win
- 1 point shall be awarded for a tie
- 0 points shall be awarded for a loss
- No overtime period
- **Three-goal mercy rule. We are playing for trophies and pride, but we all need to play the game with good sportsmanship. The kids are there to have fun, win or lose.**
  - ❖ Teams will not have more than a 3-goal lead in a game per official records. Referees can keep track in case the other team mounts a comeback, but piling on to the scoreboard beyond 3 goal differential each game will not be considered in the final standings. If a 3 goal lead is obtained, that team can continue to score goals, but those will not count unless the other team makes a comeback at which point the referee will maintain the 3-goal lead if your team had previously scored additional goals to do that until/if the other team makes up the difference.  
**Coaches can work on keep-away or attempt to get every player on their team a goal instead of piling on the scoreboard with 1 or 2 best players.**

In the event of a tie in the standings the following criteria shall be employed to break the tie or to successively eliminate teams in a tie involving more than two teams.

When using the tie breaking rules below, the sequence followed shall always be in ascending order (1 through 6) for the tied teams in order to eliminate team(s) from the tie and to determine standings, . Never in the process shall the sequence revert to a lower numbered rule to determine standings.

1) For a two-team tie - - Results of the tournament head-to-head game involving the two tied teams; if still tied or the teams have not played each other then proceed to Rule 2.

***(Rule 1 is used first only for two-team ties. If more than two teams are tied, Rule 2 shall be the first rule used to break the tie.)***

2) Highest goal differential among the tied teams (Goals for minus goals against, for a maximum of 3 goals per game); if still tied then,

3) Least goals against amongst the teams still tied (with maximum of 3 goals per game); if still tied then,

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- 4) Most goals scored amongst the teams still tied (with maximum of 3 goals per game); if still tied then,
- 5) Most shutouts recorded amongst the teams still tied; if still tied then,
- 6) U6 / U8 - best of 5 dribble from midfield and shoot. U8 will have a goalie. U10 Inhouse to Travel level - penalty shots best of 3

### **CHAMPIONSHIP ROUND**

- **Seeding determined by point totals following the first 3 guaranteed games**
- **Top 2 seeds play in First-place game**
- **Seeds 3 and 4 play in Third-place game**
- **There is no trophy or award for the losing team in the Third-place game. Only the top 3 teams following championship games win awards.**